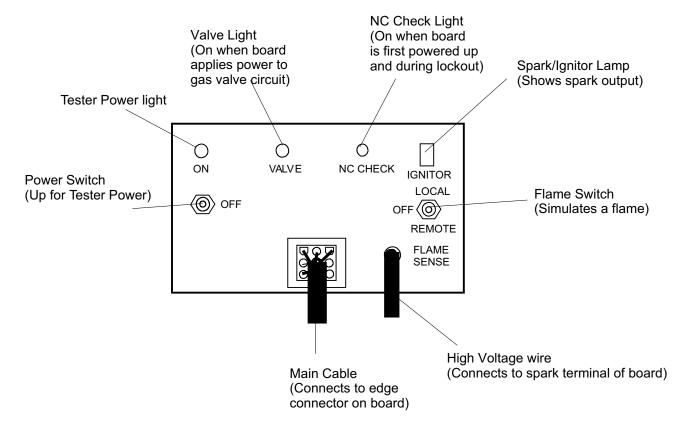
DINOSAUR ELECTRONICS

IMT 24VAC Tester Manual

Third Edition



Controls

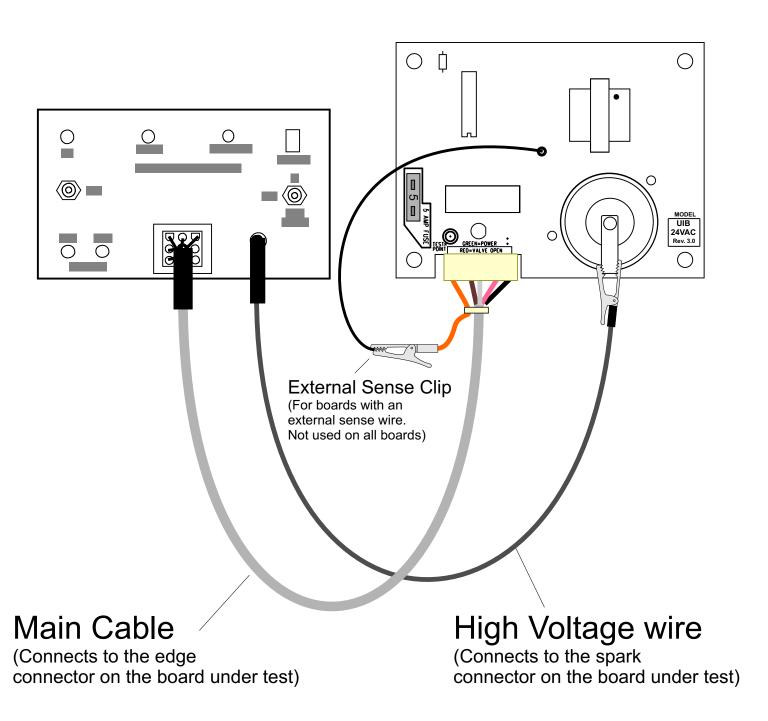


OEM part number	Tester model to use	Test routine	Delay Time sec.	Ignition time sec.	Ignition tries
05-169002-003	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
05-169003-103	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
05-169005-123	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
05-299000-153	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
05-299004-153	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
230608	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
316019	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
5119	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
7705-315	IMT-24 VAC	Remote	15 sec.	7 sec.	1 try
UIB 24 VAC	IMT-24 VAC	Local	17 sec.	7 sec.	3 try
Triton 2460D918-113	IMT-24 VAC	Local	15 sec.	7 sec.	3 try
Use the rest of this chart to compile additional Ignitor board information.					

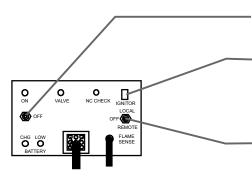
Note: If you have a 24v AC board with a number which does not appear on the chart, try the Remote routine, and then the Local routine. The sense circuit should hold the valve open in one of these 2 positions.

Hookup Diagram for the IMT cables.

The Main Cable and High Voltage Cable are used for all boards. The External Sense Clip is used when you need to test a board that has an external sense wire permanently attached.



Local Test Routine



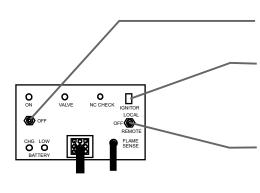
1. Turn on Power Switch

2. Wait for Spark

Water Heater boards: 1-2 seconds
Refrigerator boards: 1-2 seconds
Furnace boards: 15-20 seconds

- 3. Move Flame Switch up (Local position)
- 4. Spark should stop, and valve should stay on as long as Flame Switch is in this position.
- 5. Test is complete, but you can also do the following:
 - (a) Twist the board to check for intermittent solder connections.
 - (b) Turn off the Flame Switch and let the board complete all fire cycles and go into lockout.

Remote Test Routine



- 1. Turn on Power Switch
- 2. Wait for Spark

Water Heater boards: 1-2 seconds
Refrigerator boards: 1-2 seconds
Furnace boards: 15-20 seconds

- 3. Move the Flame Switch down (Remote position)
- 4. Spark may or may not stop, and valve should stay on as long as the Flame Switch is in this position.
- 5. Test is complete, but you can also do the following:
 - (a) Twist the board to check for intermittent solder connections.
 - (b) Turn off the Flame Switch and let the board complete all fire cycles and go into lockout.